Boat Fishing League Rules 2026

Boat Fishing League · bfleague.info@gmail.com · Translated from the Polish original. In case of doubt, the Polish version prevails.

1. General provisions

1.1. The League is organised by Boat Fishing League, hereinafter referred to as BFL.

1.2. Boat Fishing League informs that by registering for a competition, every League participant consents to BFL processing their personal data and using their image and any related materials for media and marketing purposes.

1.3. By registering for the League, every participant accepts these Rules.

1.4. The Organiser requires every boat to be marked with a sticker.

2. League classification

2.1. The League consists of four competition events: three events with no restrictions on LiveScope, ActiveTarget and LiveSight systems, hereinafter referred to as “Live”, and one event without the use of these systems, hereinafter referred to as “Classic”.

2.2. To be classified in the League, a team must take part in all four events.

2.3. The overall classification is the sum of the three best point scores from the four events; the score from the “Classic” event must always be included.

2.4. BFL discards the weakest single score from one of the “Live” events.

2.5. The League winner is the team with the most points in the season classification.

2.6. BFL reserves the right to decide whether teams not taking part in the League may enter individual competitions. BFL also informs that teams admitted to individual competitions will not be taken into account in the allocation and draw of prizes for the other events or for the season.

3. Team

3.1. A team consists of two anglers.

3.2. Each team nominates a captain who has the final say in all technical and disputed matters.

3.3. BFL allows a substitute to be appointed for a team member during the season, once or permanently, if there are valid reasons, after informing BFL in advance and obtaining its consent.

4. Boat and safety

4.1. BFL admits to the competitions all vessels that meet the legal requirements for boats and inflatables on inland waters.

4.2. Boat users are obliged to meet all safety requirements related to using the boat at the competition venue.

4.3. Boat Fishing League strictly prohibits:

4.3.1. consuming alcohol or taking psychoactive substances both during a round and immediately before it;

4.3.2. attending the pre-competition briefing in a condition indicating the consumption of alcohol or psychoactive substances;

4.3.3. failing to observe the fundamental safety rules of water traffic at the competition venue;

4.3.4. disregarding the safety of other competitors and other users of the water;

4.3.5. deliberate actions to the detriment of other competitors or the League, including any attempt at cheating aimed at achieving a better result.

4.4. BFL prohibits fishing in designated shipping lanes and informs that competitors are obliged to know where such lanes run.

4.5. BFL sets 50 metres as the minimum distance between boats while fishing and 50 metres when passing each other on the water, where the width of the water allows.

4.6. BFL reserves the right to inspect selected or all boats before each round in order to prevent potential attempts to harm other League participants and to check the basic equipment of the boat.

4.7. Wearing a life jacket on the water is mandatory.

4.8. BFL informs that competitors are obliged to hold the fishing licences required for the waters in question.

4.9. BFL informs that competitors are obliged to pay any fees for launching their boats and for parking at the launch sites.

> **Boat Fishing League reserves the right to shorten or stop a competition if weather conditions threaten safety.**

> **Boat Fishing League will not tolerate breaches of the Rules regarding safety. Every deliberate breach of the Rules will have consequences depending on its severity, up to and including immediate disqualification with a ban from future seasons.**

5. Fishing methods

5.1. BFL allows all spinning techniques permitted in Norway, except trolling and the use of dead fish as bait.

5.2. Each angler may use one rod with one lure at a time.

5.3. BFL allows the use of all fishing electronics, including real-time imaging systems.

5.4. Each event is held in two rounds, depending on the season and weather conditions – a round of about 12 hours on Saturday and a 7-hour round on Sunday.

5.5. Fishing between the rounds is strictly prohibited.

6. Fish and scoring

6.1. Three fish species count in the competition:

- pike (from 50 cm) – 1 cm = 10 points,
- zander (from 42 cm) – 1 cm = 15 points,

- perch (from 25 cm) – 1 cm = 20 points.

6.2. Fish below the minimum size do not score.

6.3. Each team may submit a maximum of 13 fish of one species.

6.4. To receive bonuses, an angler must catch at least one fish of each of the three species.

6.5. Bonuses:

6.5a. First bonus – 500 points. An angler receives 500 points for catching at least one fish of each of the three competition species (pike, zander, perch).

6.5b. Second bonus – 500 points. An angler receives 500 points for catching a total of 15 fish, provided that they include fish of each of the three species (pike, zander, perch).

6.6. The maximum number of fish of one species is 13. Fish number 14 and 15 must be of a different species, e.g. after catching 13 pike, the next counted fish may be a perch or a zander (14th fish), and the same applies to the 15th counted fish.

6.7. An angler who catches fish of only one species (maximum 13 fish) receives no bonuses.

6.8. The final result is made up of the longest fish, in descending order of length.

6.9. Extra bonus for the biggest fish of each species (pike, zander, perch) – a 250-point bonus added to the total score after each competition.

7. Judging and fish submission

7.1. The competitions are catch and release. Each team is obliged to take care of the condition of the fish it catches and how they are kept.

7.2. Fish are measured on the Organiser's measuring boards. BFL is responsible for handing out the measuring boards at the briefing before the first competition.

7.3. The measuring boards are used for the whole League season and are not returned to the Organiser after each event. For a lost or damaged measuring board, BFL charges a fee of 300 kr to cover the cost of a new one.

7.4. At each pre-competition briefing, the Organiser hands out identification tags prepared for that event. Together with the measuring board, they form the basic equipment for correctly submitting caught fish.

7.5. At the first briefing, the Organiser gives the competitors an engine sticker with the League logo and their start number. Start numbers are assigned at registration, in order of registration, and apply for the whole season.

8. The app

> **The main judge of the competition is the Fiske app. BFL will not influence any decisions related to judging. BFL reserves the right to comment on the judge's decisions only in highly disputed matters, as a mediator, at the explicit request of a competitor or the judge.**

8.1. A fish is submitted by sending its photo to the Fiske app.

8.2. The fish is placed on its right side on the measuring board with its head touching the start of the board. If the fish does not touch the start of the board, the judge deducts an estimated number of points, not less than 10. The identification tag must be placed so that it is visible in the photo.

8.3. Take a good-quality photo showing the fish together with the identification tag. The photo must be taken so that the scale of the measuring board is clearly visible.

8.4. BFL allows the fish to be held by hand while measuring and taking the photo, but prohibits covering the fish in a way that makes it impossible or doubtful to determine its length. Covering the fish's head is prohibited.

8.5. After sending the photo to the app, the team waits for the judge to accept the submitted fish. BFL prohibits keeping fish in the boat's storage lockers. The judge has the right to reject an incorrect submission and ask for the photo to be resent correctly.

8.6. If there is no mobile coverage, submit the fish in the app as usual. The app saves every submission and sends it as soon as the phone is back in network range, even after the round time has ended.

8.7. Each team is responsible for the correctness of its submissions and for following the app during the competition, so that it can react to any problems.

8.8. The Organiser accepts protests from teams up to 1 hour after the end of a round. A protest must be justified and, if necessary, documented with a photo or video of the incident.

8.9. The competitions are catch and release. The safety of caught fish must be ensured at all times. If a fish shows no signs of life after being measured, it must be placed in the storage locker and reported to the Organiser immediately. The report should include a photo or video.

8.10. If a dead fish of one of the competition species is spotted on the water, it must be taken out of the water immediately, placed in the storage locker and reported to the Organiser. A photo of the fish must also be taken.

9. Prizes

9.1. The Organiser provides prizes in kind for the League participants.

9.2. After each event, BFL presents commemorative trophies to the winners of the event.

9.3. After the last competition of the season, the Organiser presents prizes in kind to the three best teams of the season and for the biggest fish of the season.

9.4. After the prizes have been presented to the League winners, BFL holds a prize draw for attractive prizes in kind.

> **BFL expressly states that only teams that have paid the entry fee for all four events of the season take part in the prize draw.**

10. Registration

10.1. Teams register by submitting a personal questionnaire via a link provided by the Organiser. The questionnaire must include the team name, the first and last names of the anglers with the captain indicated, and their phone numbers and e-mail addresses. A registration is confirmed once the registration form has been completed and the entry fee has been paid.

10.2. BFL assigns team start numbers in order of registration.

10.3. BFL publishes the start list after registration closes.

10.4. The entry fee for each competition is 1600 kr per team, excluding fishing licences and any boat launch fees.

10.5. The entry fee must be paid to the Vipps number provided by the Organiser no later than 3 days before the competition. If the team does not show up on the day of the competition, the fee is not refunded.

10.6. If a team registers but does not pay the entry fee, its start will be blocked.

10.7. The Organiser provides an emergency number to the League manager. BFL allows contact during the competition in justified emergencies and situations that threaten safety.

10.8. The Organiser reserves the right to impose sanctions up to seven days after the competition in the event of documented unsporting behaviour or a gross breach of the Rules, including disqualification of the team.

11. Online competitions

11.1. In online competitions, a team fishing at the same time may only fish on one body of water and from one boat.

11.2. Using the measuring boards provided by BFL is mandatory. Other measuring boards will not be accepted.

11.3. The photo of a submitted fish must show the four-digit code provided by the Organiser before the start of the round. A missing or illegible code results in the submission being rejected.

11.4. Caught fish are submitted only via the Fiske app, in accordance with the applicable submission rules.

11.5. The entry fee for the “Online” competitions in 2026 is 1200 NOK.